



# **Getting started with Buildroot : How to build your own Embedded Linux OS**

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# Introduction to Linux

## What is Linux?

- Linux is An open-source operating system kernel originally developed by Linus Torvalds in 1991.
- Powers a wide range of devices, from servers and desktops to embedded systems and smartphones.
- Various "distributions" like Ubuntu, Fedora, and Debian, each tailored for different use cases.

## Why Linux?

- Open Source
- Linux can be tailored to a wide range of applications, from lightweight embedded systems to powerful supercomputers



# Embedded Linux vs Traditional Linux

Feature	Traditional Linux	Embedded OS
<b>Purpose</b>	General-purpose, versatile	Purpose-built, specialized for specific tasks
<b>Package Management</b>	Includes package managers (e.g., apt, yum)	No package manager, software is static
<b>Development Environment</b>	Supports on-target development with compilers and tools	Cross-compilation, development done on host system
<b>Hardware Requirements</b>	Higher CPU, memory, and storage requirements	Minimal hardware requirements, optimized for efficiency
<b>Flexibility</b>	Dynamic, can install/run new software post-deployment	Static, limited or no capability to add new software
<b>User Interface</b>	includes GUIs like GNOME or KDE	Typically no GUI, may have simple interfaces

Figure 1: Interface of Builroot



# Introduction to buildroot

- **Buildroot is a simple, efficient and easy-to-use tool to generate embedded Linux systems through cross-compilation.**
- **Key Benefits:**
  - } Easy Configuration: Simple menu-based configuration tool.
  - } Customizable: Adaptable to specific needs and hardware.
  - } Extensive Support: Large number of pre-configured packages.
  - } Buildroot supports numerous processors and their variants like ARM, x86, PowerPC, RISC-V & ARC etc



# Introduction to buildroot

```
----- Buildroot 2015.11-git-00211-gd912005 Configuration -----  
Arrow keys navigate the menu. <Enter> selects submenus ---> (or empty submenus ----). Highlighted letters are  
hotkeys. Pressing <Y> selects a feature, while <N> will exclude a feature. Press <Esc><Esc> to exit, <?> for  
Help, </> for Search. Legend: [*] feature is selected [ ] feature is excluded  
  
+-----+  
| Target options ---> |  
| Build options ---> |  
| Toolchain ---> |  
| System configuration ---> |  
| Kernel ---> |  
| Target packages ---> |  
| Filesystem images ---> |  
| Bootloaders ---> |  
| Host utilities ---> |  
| Legacy config options ---> |  
+-----+  
  
+-----+  
| <Select> | < Exit > | < Help > | < Save > | < Load > |  
+-----+
```

Figure 1: Interface of Buildroot



# Embedded Linux vs Traditional OS

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# Steps to create your own embedded Linux OS

**Step 1** : Navigate to Buildroot Directory *cd buildroot*

**Step 2** : Open Buildroot Configuration Menu *sudo make menuconfig*

**Step 3** : Set target architecture, select Linux kernel, and use default kernel configuration.

**Step 4** : Build the System. *sudo make*

**Step 5** : Navigate to Output Images Directory *cd output/images*

**Step 6** : Copy Kernel Image and Root Filesystem Archive *cp -r bzImage rootfs.tar*

**Step 7** : Navigate to Home Directory *cd ~*

**Step 8** : Create Distribution Directory *mkdir distro*

**Step 9** : Move Files to Distribution Directory *mv bzImage rootfs.tar distro/*

**Step 10** : Navigate to Distribution Directory *cd distro*





# Steps to create your own embedded Linux OS

**Step 11** : Extract Root Filesystem Archive *tar xf rootfs.tar*

**Step 12** : Remove Root Filesystem Archive *rm rootfs.tar*

**Step 13** : Navigate to Home Directory *cd ~*

**Step 14** : Create Boot Image File *truncate -s 100MB boot.img*

**Step 15** : Create Mount Directory *mkdir mounted*

**Step 16** : Format Boot Image *mkfs boot.img*

**Step 17** : Install extlinux Bootloader *sudo apt install extlinux*

**Step 18** : Mount Boot Image *sudo mount boot.img mounted/*

**Step 19** : Install extlinux on Boot Image *sudo extlinux --install mounted*

**Step 21** : Copy Distribution Files to Boot Image *sudo cp -r distro/\* mounted*

**Step 22** : Unmount Boot Image *sudo umount mounted*



# Adding a New Package: Config.in

## package/libmicrohttpd/Config.in

```
config BR2_PACKAGE_LIBMICROHTTPD
    bool "libmicrohttpd"
    depends on BR2_TOOLCHAIN_HAS_THREADS
    help
        GNU libmicrohttpd is a small C library that makes it easy to
        run an HTTP server as part of another application.

        http://www.gnu.org/software/libmicrohttpd/

comment "libmicrohttpd needs a toolchain w/ threads"
    depends on !BR2_TOOLCHAIN_HAS_THREADS
```

## package/Config.in

```
[...]
source "package/libmicrohttpd/Config.in"
[...]
```

Figure 2 : Adding a new package: Config.in



# Adding a New Package: <pkg>.mk, <pkg>.hash

[package/libmicrohttpd/libmicrohttpd.mk](#)

```
LIBMICROHTTPD_VERSION = 0.9.59
LIBMICROHTTPD_SITE = $(BR2_GNU_MIRROR)/libmicrohttpd
LIBMICROHTTPD_LICENSE = LGPL-2.1+
LIBMICROHTTPD_LICENSE_FILES = COPYING
LIBMICROHTTPD_INSTALL_STAGING = YES
LIBMICROHTTPD_CONF_OPT = --disable-curl --disable-examples

$(eval $(autotools-package))
```

[package/libmicrohttpd/libmicrohttpd.hash](#)

```
# Locally calculated
sha256 9b9ccd7d0b11b0e17... libmicrohttpd-0.9.59.tar.gz
sha256 70e12e2a60151b9ed... COPYING
```

Figure 3 : Adding a new package



# How Much Powerful Linux It Can Provide?

- It can provide a embedded linux depending upon the hardware requirements( 32MB to GBs).
- Pre-defined configurations for popular platforms:
  - ▶ RaspberryPi
  - ▶ BeagleBone
  - ▶ CubieBoard
  - ▶ PandaBoard
  - ▶ Atmel development boards
  - ▶ Several Freescale i.MX6 boards
  - ▶ Many Qemu configurations



# Buildroot Design Principles

- **Cross-compilation only:** no support for doing development on the target.
- **No package management system:** Buildroot doesn't generate a distribution, but a firmware
- **Don't be smart:** if you do a change in the configuration and restarts the build, Buildroot doesn't try to be smart. Only a full rebuild will guarantee the correct result.



**Thank You!**